FILM/TV

We Hunt Together
Role: Lead Graphic Designer
Production Designer: Jamie Lapsley
BBC Studios
2019 (current role)

Alabama (working title)
Role: Graphic Designer
Production Designer: John Stevenson
BBC Comedy
2019

Love Sarah (feature film)
Role: Art Director
Production Designer: Anna Papa
Director: Eliza Schroder
Femme Films
2019

Giggs "Baby" (music video)
Role: Illustrator
Art Director: Siobhan Walsh
2019

Don't Forget the Driver (tv series)
Role: Model Maker/Graphics (dailies)
Production Designer: Melanie Allen
BBC Two
2018

AI Therapy (short film)
Role: Production Designer
Client: TED Talks
Director: Emerald Fennell & Chris Vernon
Writer: James Ross-Edwards
Mother Studios
2018

Wannabe (tv series)
Role: Graphic Designer
Production Designer: Oliver Hogan
Director: Ben Murray
BBC Three
2018

Careful How You Go (short film)
Role: Production Designer
Director: Emerald Fennell
Mother Studios
2017

Inanimate (stop-motion short)
Role: Model Maker
Director: Lucia Bulgheroni
NFTS
2017

Mind Reading Algorithms are Stealing Our Democracy! (drama/doc short)
Role: Production Designer
Director: Adem Ay
2018

Drum (short film)
Role: Art Department Assistant
Director: Hayley Williams
Art Director: Oliver Hogan
2017

Vaults, Hurricane (music video)
Role: Petty Cash Buyer
Art Director: Oliver Hogan
Production: Bullion
2017

Wild Things (TV show)
Role: Puppet Maker
Production: IWC Media
Sky
2016

Making a Scene (short film series)
Role: Petty Cash Buyer
Director: Janusz Kaminksi
Art Director: Stefan Beckman
Client: New York Times
2013

The Goodnight Song (ident)
Role: Modelmaker/Art Department Assistant
Set Designer: Kim Carpenter
Client: Disney Jr.
2012

The Great Gatsby (feature film)
Role: Props Assistant
Director: Baz Luhrmann
Bazmark Films III
2011

COMMERCIAL

Walkers Superfan (TVC)
Role: Graphics & Props
Art Director: Soraya Gilanni
Director: MJ Delaney
Merman
2019

Asus (TVC)
Role: Graphic Designer
Art Director: Jen Gardiner
Made in London Media
2019

Itsu (TVC)
Role: Set Designer/Model Maker
Art Director: Steve Oaks
2019

Money SuperMarket (TVC)
Role: Graphics and Model Maker
Art Director: Olly Williams
Director: The Bobbsey Twins
Blink Productions
2018

Halifax Ghostbusters (TVC)
Role: Graphic Designer
Art Director: Olly Williams
2018

Npower "The Hum" (TVC)
Role: Art Director
FCB Inferno
2018

Halo Top UK (social)
Role: Set designer/Model Maker
Client: Halo Top UK
Publicis Media
2018

Project Literacy's Bedtime Story with Idris Elba (TVC)
Role: Art Director
FCB Inferno
2017

HSBC AMG (print campaign)
Role: Model Maker
Saatchi & Saatchi
2017

Robinson's
Role: Graphic Designer
Art Director: Olly Williams
Saatchi & Saatchi
2017

Football Manager 2018 (TVC)
Role: Graphic Designer
Art Director: Oliver Hogan
Bullion Productions
2017

Instagram Stories (social)
Role: Graphic Designer
Art Director: Oliver Hogan
Client: Instagram
Caviar
2017

The Edible Anus Co. (print campaign)
Role: Model Maker
Director: Mark Denton
Joy of Sets
2017

People Just Do Nothing x Nike (TVC)
Role: Petty Cash Buyer
Art Director: Oliver Hogan
Bullion Productions
2017

Paddy Power (TVC)
Role: Graphic Designer
Art Director: Oliver Hogan
SomeSuch & Co.
2017

Altuzarra for Target (editorial)
Role: Art Department Assistant
Art Director: Shona Heath
2014

Shuffle Festival
Role: Art Director for 5 major community film festivals
2013 – 2017

Prada Archive (editorial)
Role: Art Department Assistant
Client: Tank Magazine
Photographer: Tim Gutt
Set Designer: Holly McCulloch
2013

COMMISSION/ OTHER

Rapha (window display)
Role: Designer and Model Maker for Rapha's Soho Christmas Window.
2018

Christian Dior (window display)
Role: Graphic Designer/Prop Maker
Paris Christmas window
Scenic Sets
2017

Pentagram/Libreria (installation)
Role: Scenic Artist
Designer: Marina Willer
Pentagram
2016

Drunk Brown House (art installation)
Role: Model Maker
Client: Helen Marten/AJ&B
Serpentine Gallery
2016

David Batchelor
Role: Model Maker
Setworks
2016

Whirlpool (promo)
Role: Model Maker
Stylist: Laura Sawyer/The Detail
2016

Muf Art/Architecture
Role: Architectural Model Maker
various projects
2015

Airbnb (event)
Role: Set Designer/Model Maker
3 Beards
2014

STAGE

Barnum (theatre)
Role: Graphic Designer
Theatre: Menier Chocolate Factory
2017

Dusty (musical)
Role: Model Maker
Set Designer: Tom Pye
2017

Fanny & Alexander (theatre)
Role: Draughtsperson
Set Designer: Tom Pye
The Old Vic
2017

St George & The Dragon (theatre)
Role: Model Maker
Designer: Rae Smith
National Theatre
2017

PRACTICAL SKILLS

- Model-making
- Prop-making
- Adobe Illustrator, Photoshop & Indesign
- Vectorworks
- Technical drawing
- Carpentry
- Moulding and casting
- Pattern-making
- Sign-painting

EDUCATION

- NIDA: Ba. of Fine Arts - Properties & Objects: An intensive full time degree covering all aspects of prop making for theatre, film & events.
  2010 – 2012

CONTACT

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Originally from Sydney, Australia. I'm a model maker, graphic designer and art director working across film, TV & advertising.

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Member of The Graphics Union UK